Download Who Is Mike - A Visual Novel

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About This Game

You wake up with an aching head and the world out of focus. In front of you is a man accusing you of being "fake". He looks exactly like you, down to the last scar and pimple, has the same memories, the same voice and the same personality.

But who is lying and who is telling the truth? Who is fake and who is real?

With over nine different possibilities, you can either end up as the tragic hero, the sly villain, or an innocent victim. Will you keep your cool or pick a fight? Play through all the endings and take a peek at the truth of your demise.

Whatever action you take, ultimately, you must answer the question: "Who is Mike?"

Features

Screensize: 1280 x 800
Endings: 9 endings
Length: 10,500 words (approx. 2 hours gameplay)
CGs: 22 CGs
Genre: Mystery/Thriller, Supernatural, Comedy
Rating: PG-16+ for Strong Language and Violence

Title: Who Is Mike - A Visual Novel
Genre: Casual, Indie, RPG, Simulation
Developer:
Fervent
Publisher:
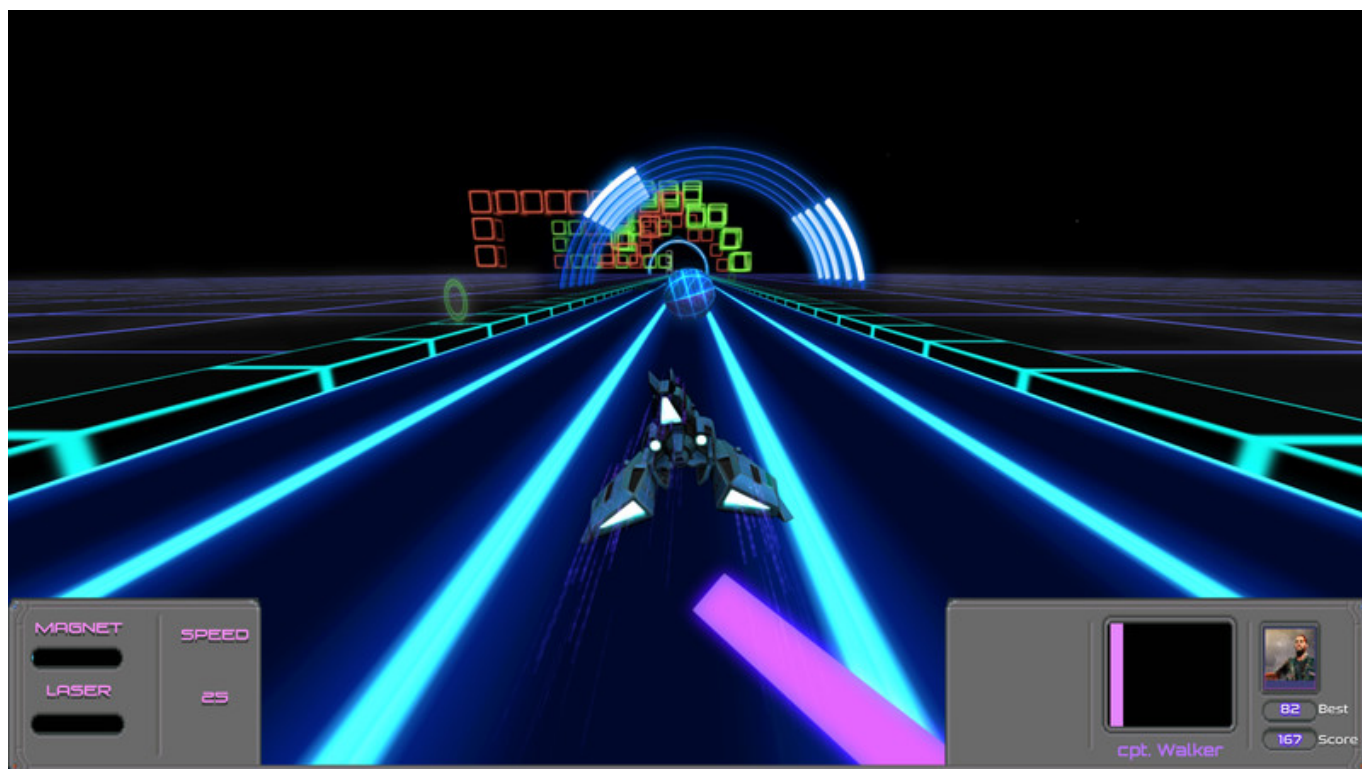Afterthought Studios
Release Date: 29 Sep, 2015

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English,German

awesome game. amazing game, did a good job at what it was trying to do. Scared me ♥♥♥♥♥♥♥♥. After the fourth dungeon, it's implied that the Red Witch uses magic to♥♥♥♥♥♥the main character (Khoma) and erase his memory afterwards when the game is not actively being played. This is then played off as a joke. Disgusting.. A rich experience focused on the inevitable. You follow your main character's journey on the acceptance of his deletion by traveling and consulting with the inhabitants of other locales moments before their Garbage Collection. You have two primary options when speaking with the villagers, lightning or prayers. Lightning will help you escape the current level, or access secret areas that will aid you achieve your closure. Prayers will create a shelter based in your own town, which will protect the player from the deletion storm - literally lightning that deletes objects. Your ultimate goal is to survive long enough so the main character accepts his fate. The attitude at the time of their deletion depends on which villages you have been to, how many, and any "secret" areas you have been to which includes objects from your past and present.

The combat is fairly varied, but not overly complex. It does require skill, and this is certainly not a game you can skate by on without thinking what you are doing. To receive lightning or prayers from certain people, you might need to remember a fact about the town said by another villager. The combat can vary from side-scrolling challenges, to zelda-esque dungeon crawling, to arena "kill-house" style challenges. Depending how well you do can give you bonus lightning or keys which open doors in the villages, which allow you to speak to more villagers. I would advise against those who think the combat itself is the only reason to get the game- you will be dissapointed.

In addition to the combat and memorization, the skill of time-management is needed as well. Each village only has a certain amount of time before it's expiration. You have to prioritize what you need done. This is indicated by a countdown timer in the upper-right, once it hits zero there is a "stage" of degradation (Which varies how many there are by village). You will then enter a random combat scenario. Upon completion, you will return to the village which will have become slightly more hostile. Deletion monsters will roam the village which will delay you in your quest for shelter and closure.

It's an emotional ride that is open to your own interpretation. It does a grim subject matter well and was emotionally captivating enough to tug me along. And for that I am thankful.

Edit: Just would like to clarify on something some reviewers seem to have missed (Even though it's in the instructions). This game does have an auto-save feature each time you load a new area.. Good tower defense game, with high playablity and many playable factors.
Work fine in Windows but crashed in my Macbook pro.. Nice game, Enjoy fishing in real life, and I enjoy this game.

Of course real life is a bit from this game, but it catches the essence, and allows for a chill experience.

I would not buy this full price, but on sale, it is worth the money.

No micro transactions. brilliant.

Cant wait to play more.

. This is one of the best idle games I've played. It combines an idle game with a legitimately good arcade space shooter. Highly recommended.. I love hidden object games. I understand there are some items that are confusing or that you don't expect what they are, but that's the point of those games. There's a couple of problems of this game that makes me dislike it, but not hate it.

I live in south Louisiana, so I know about the culture and stuff around here. Apparently, this game failed to capture it. Using only Voodoo to relate to New Orleans doesn't help.

Another thing is the abrupt ending. I like the story, but the ending just washed it away.

This isn't a good game, but not a bad game. I got this game because I love to see stuff that takes place in Louisiana. This one, was a slight disappointment.. 3-4 hours fun... good value for \u00a31.39 (80% dicsount)... full price, probably not.. I've found that when one is traveling at high speed and destined for impact into a concrete half-pipe, do NOT brace for impact. Simply closing one's eyes is much easier on one's real life surroundings.

This game is great, but I always die even after 5 times of trying, can I see walkthrough in somewhere?. Great starter game for the vive,was one of the first games I got and was stunned by how fun it was. Has the feeling of an arcade shooter and unlocking the various guns is extremely fun and rewarding.. half of euro for this thing is good price, but 2,40 is not.

Game is really nice if you have ever played mahjong, and it is harder because of weird 3d perspective.. As another reviewer put it, this is a "lazy" game. Yep, sota like solitaire. This game scratches the match 3 itch and is pretty to look at. It also has epic sounding music. Keep in mind that some of the timed modes can be really challenging, but you can play without the clock if you just want a chill game. Not bad.. I fortunetly got to play this game when it first came out on my xbox and it was amazing. The campaign is awesome (for the most part) and I love the guns in this one, they aren't crazy futuristic guns like in every other COD but they are real cool old guns. The multiplayer is fantastic in its customization and maps as well as the zombies mode which is legendary. With all of this said, I still cannot reccomend this game to anyone. Unless you just want to play multiplayer, then DO NOT BUY THIS GAME. The campaign is so glitchy and most times if you die even once the game freezes and you have to force quit and restart from the beggining, it is so ♥♥♥♥ing annoying. The servers for zombie mode are ♥♥♥♥ing dead as♥♥♥♥♥♥so you really can only play solo because there still is no private lobbies (WTF?!?). Even the multiplayer servers are pretty much dead with there only being like 2 or 3 servers active and the hosts are constantly changing the rules for playing getting you kicked out for no ♥♥♥♥ing reason. It is so sad to see such an amazing game go down the ♥♥♥♥♥♥♥ like this just because the devs have turned a blind eye on it. So as a quick recap, DO NOT BUY THIS GAME unless you ONLY want to play solo zombies or on a (yes I mean "a" because good luck finding another lobby to play in) faccist ruled server for multiplayer.. Basic concepts and design of cars and maps are interesting but the concept of a car that can't turn in any way on races with a lot of sharp turns is incredibly frustrating. Additionally, the controls to drift are annoying, press too long it stops, not enough it doesn't start, goes to a close angle to straight you'll lose the drift. The difficulty curves also climb way too quickly. Also, the menu to customize your car are a pain in the ***, you always go back at the beginning of the menu when you go back. Finally, the loading (and the process) to restart a race are quite annoying.

. Mac users, DO NOT PURCHASE

Kind of upset there's been no word about the release of the DLC for Mac users. All info on the main game page pretty clearly indicates that the game + all DLC would be available on both PC & Mac. I purchased a Season Pass, and am now in the daunting process of trying to get my money back. I have received no word back from Steam or Feral customer support after reaching out days ago. Been a longtime fan of the games. This is a big bummer.. I liked it, great music and visuals. Good job, team!